

Linear Algebra

Lecture slides for Chapter 2 of *Deep Learning*

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About this chapter

- Not a comprehensive survey of all of linear algebra
- Focused on the subset most relevant to deep learning
- Larger subset: e.g., *Linear Algebra* by Georgi Shilov

Scalars

- A scalar is a single number
- Integers, real numbers, rational numbers, etc.
- We denote it with italic font:

a, n, x

Vectors

- A vector is a 1-D array of numbers:

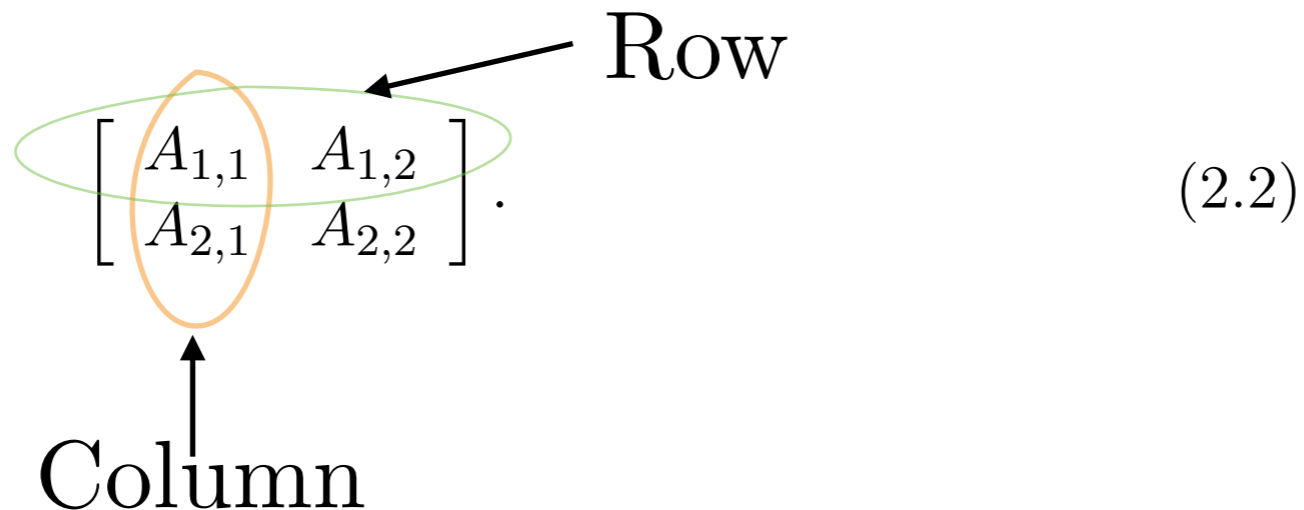
$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}. \quad (2.1)$$

- Can be real, binary, integer, etc.
- Example notation for type and size:

$$\mathbb{R}^n$$

Matrices

- A matrix is a 2-D array of numbers:



The diagram shows a 2x2 matrix $\begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$. A green oval encircles the top row, with an arrow pointing to it from the word "Row". An orange oval encircles the left column, with an arrow pointing to it from the word "Column". The matrix is labeled with the equation number (2.2) to its right.

$$\begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}. \quad (2.2)$$

- Example notation for type and shape:

$$\mathbf{A} \in \mathbb{R}^{m \times n}$$

Tensors

- A tensor is an array of numbers, that may have
 - zero dimensions, and be a scalar
 - one dimension, and be a vector
 - two dimensions, and be a matrix
 - or more dimensions.

Matrix Transpose

$$(\mathbf{A}^\top)_{i,j} = A_{j,i}. \quad (2.3)$$

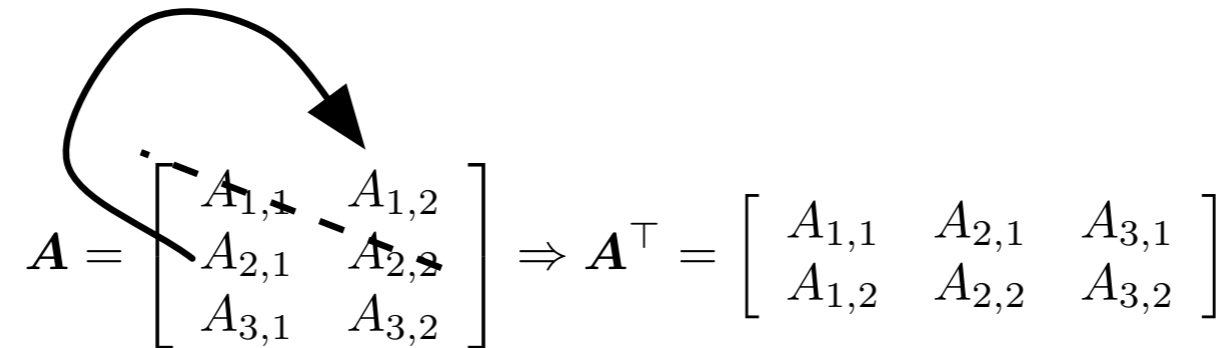

$$\mathbf{A} = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \\ A_{3,1} & A_{3,2} \end{bmatrix} \Rightarrow \mathbf{A}^\top = \begin{bmatrix} A_{1,1} & A_{2,1} & A_{3,1} \\ A_{1,2} & A_{2,2} & A_{3,2} \end{bmatrix}$$

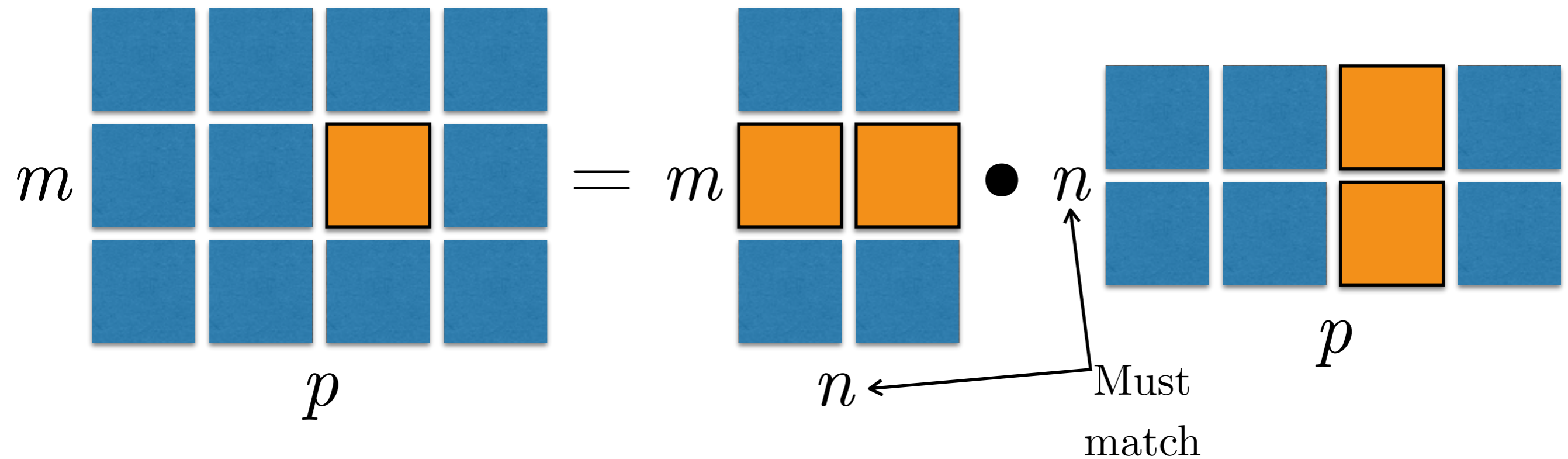
Figure 2.1: The transpose of the matrix can be thought of as a mirror image across the main diagonal.

$$(\mathbf{AB})^\top = \mathbf{B}^\top \mathbf{A}^\top. \quad (2.9)$$

Matrix (Dot) Product

$$C = AB. \tag{2.4}$$

$$C_{i,j} = \sum_k A_{i,k} B_{k,j}. \tag{2.5}$$



Identity Matrix

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Figure 2.2: *Example identity matrix: This is \mathbf{I}_3 .*

$$\forall \mathbf{x} \in \mathbb{R}^n, \mathbf{I}_n \mathbf{x} = \mathbf{x}. \tag{2.20}$$

Systems of Equations

$$\mathbf{Ax} = \mathbf{b} \tag{2.11}$$

expands to

$$\mathbf{A}_{1,:}\mathbf{x} = b_1 \tag{2.12}$$

$$\mathbf{A}_{2,:}\mathbf{x} = b_2 \tag{2.13}$$

$$\dots \tag{2.14}$$

$$\mathbf{A}_{m,:}\mathbf{x} = b_m \tag{2.15}$$

Solving Systems of Equations

- A linear system of equations can have:
 - No solution
 - Many solutions
 - Exactly one solution: this means multiplication by the matrix is an invertible function

Matrix Inversion

- Matrix inverse:

$$\mathbf{A}^{-1} \mathbf{A} = \mathbf{I}_n. \quad (2.21)$$

- Solving a system using an inverse:

$$\mathbf{A}\mathbf{x} = \mathbf{b} \quad (2.22)$$

$$\mathbf{A}^{-1} \mathbf{A}\mathbf{x} = \mathbf{A}^{-1} \mathbf{b} \quad (2.23)$$

$$\mathbf{I}_n \mathbf{x} = \mathbf{A}^{-1} \mathbf{b} \quad (2.24)$$

- Numerically unstable, but useful for abstract analysis

Invertibility

- Matrix can't be inverted if...
 - More rows than columns
 - More columns than rows
 - Redundant rows/columns (“linearly dependent”, “low rank”)

Norms

- Functions that measure how “large” a vector is
- Similar to a distance between zero and the point represented by the vector
 - $f(\mathbf{x}) = 0 \Rightarrow \mathbf{x} = \mathbf{0}$
 - $f(\mathbf{x} + \mathbf{y}) \leq f(\mathbf{x}) + f(\mathbf{y})$ (the *triangle inequality*)
 - $\forall \alpha \in \mathbb{R}, f(\alpha \mathbf{x}) = |\alpha|f(\mathbf{x})$

Norms

- L^p norm

$$\|\mathbf{x}\|_p = \left(\sum_i |x_i|^p \right)^{\frac{1}{p}}$$

- Most popular norm: L2 norm, $p=2$

- L1 norm, $p=1$: $\|\mathbf{x}\|_1 = \sum_i |x_i|.$ (2.31)

- Max norm, infinite p : $\|\mathbf{x}\|_\infty = \max_i |x_i|.$ (2.32)

Special Matrices and Vectors

- Unit vector:

$$\|\mathbf{x}\|_2 = 1. \tag{2.36}$$

- Symmetric Matrix:

$$\mathbf{A} = \mathbf{A}^\top. \tag{2.35}$$

- Orthogonal matrix:

$$\begin{aligned} \mathbf{A}^\top \mathbf{A} &= \mathbf{A} \mathbf{A}^\top = \mathbf{I}. \\ \mathbf{A}^{-1} &= \mathbf{A}^\top \end{aligned} \tag{2.37}$$

Eigendecomposition

- Eigenvector and eigenvalue:

$$\mathbf{A}\mathbf{v} = \lambda\mathbf{v}. \quad (2.39)$$

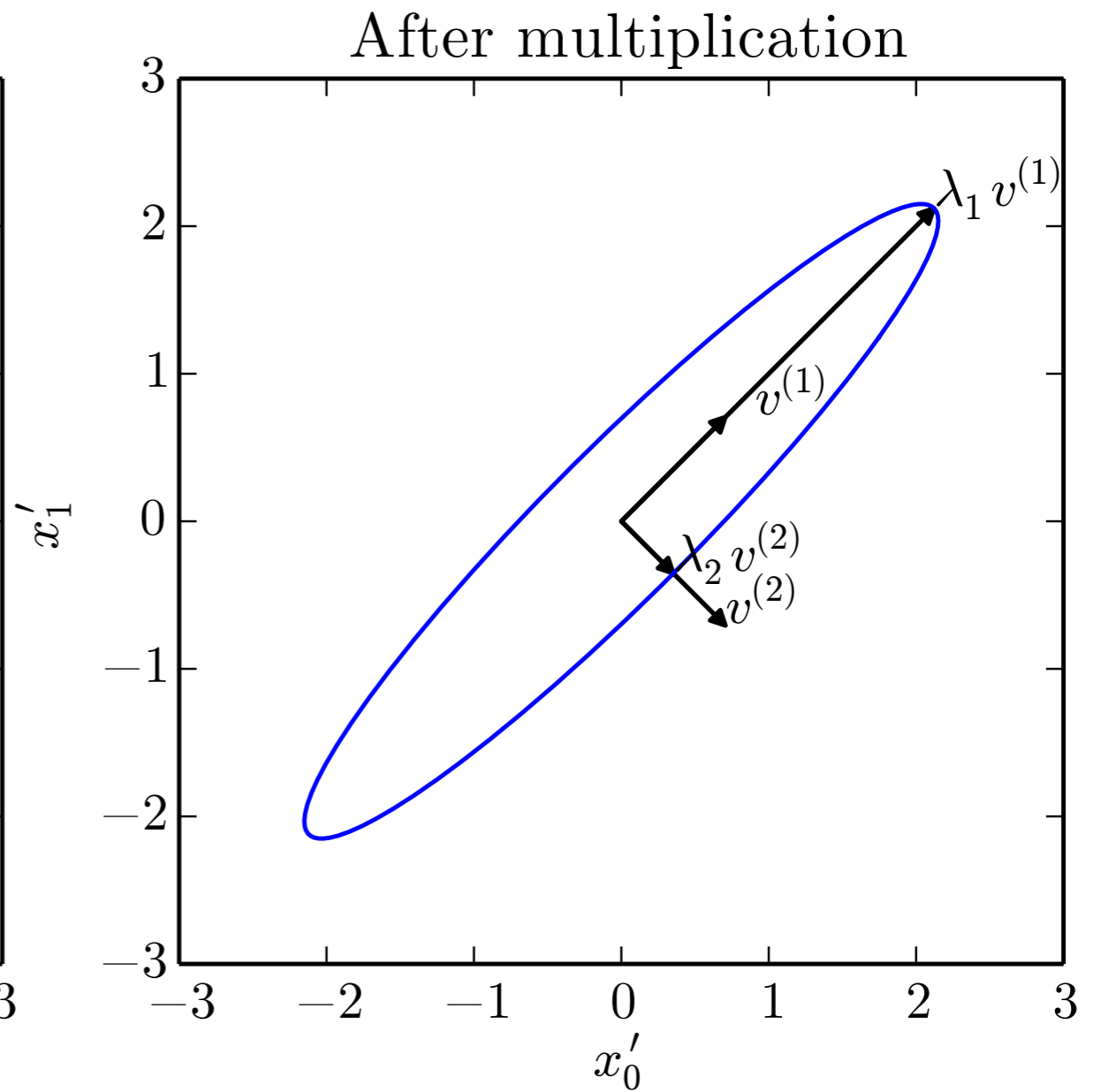
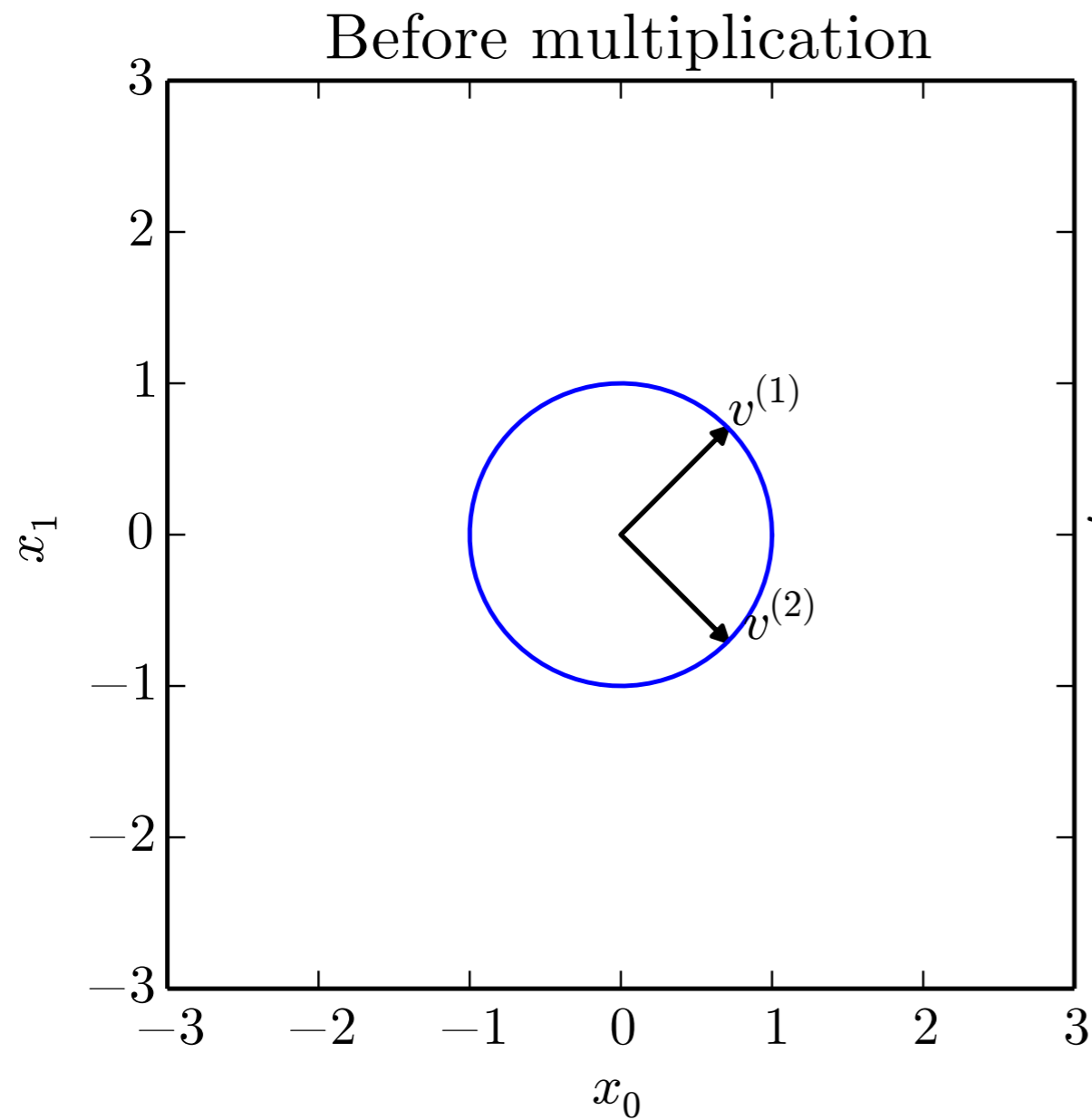
- Eigendecomposition of a diagonalizable matrix:

$$\mathbf{A} = \mathbf{V}\text{diag}(\boldsymbol{\lambda})\mathbf{V}^{-1}. \quad (2.40)$$

- Every real symmetric matrix has a real, orthogonal eigendecomposition:

$$\mathbf{A} = \mathbf{Q}\boldsymbol{\Lambda}\mathbf{Q}^\top \quad (2.41)$$

Effect of Eigenvalues



Singular Value Decomposition

- Similar to eigendecomposition
- More general; matrix need not be square

$$\mathbf{A} = \mathbf{U}\mathbf{D}\mathbf{V}^{\top}. \tag{2.43}$$

Moore-Penrose Pseudoinverse

$$\mathbf{x} = \mathbf{A}^+ \mathbf{y}$$

- If the equation has:
 - Exactly one solution: this is the same as the inverse.
 - No solution: this gives us the solution with the smallest error $\|\mathbf{Ax} - \mathbf{y}\|_2$.
 - Many solutions: this gives us the solution with the smallest norm of \mathbf{x} .

Computing the Pseudoinverse

The SVD allows the computation of the pseudoinverse:

$$\mathbf{A}^+ = \mathbf{V} \mathbf{D}^+ \mathbf{U}^\top, \quad (2.47)$$

Take reciprocal of non-zero entries



Trace

$$\text{Tr}(\mathbf{A}) = \sum_i \mathbf{A}_{i,i}. \quad (2.48)$$

$$\text{Tr}(\mathbf{ABC}) = \text{Tr}(\mathbf{CAB}) = \text{Tr}(\mathbf{BCA}) \quad (2.51)$$

Learning linear algebra

- Do a lot of practice problems
- Start out with lots of summation signs and indexing into individual entries
- Eventually you will be able to mostly use matrix and vector product notation quickly and easily